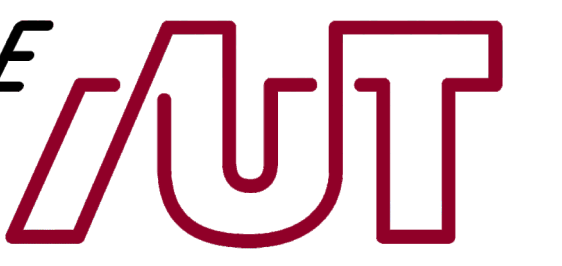


The bicycle challenge in DMLA, where validation means correct modeling



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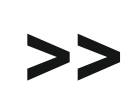
Step-by-step evolution of a concept



Something



„Ncycle“ (bicycle, unicycle, ...)
- Has wheel, seats, ...
- Has weight



Bicycle
- Two wheels, one seat, ...
- Has weight



Mountain bike
- Constraints on wheels, seats
- Weight is in a range

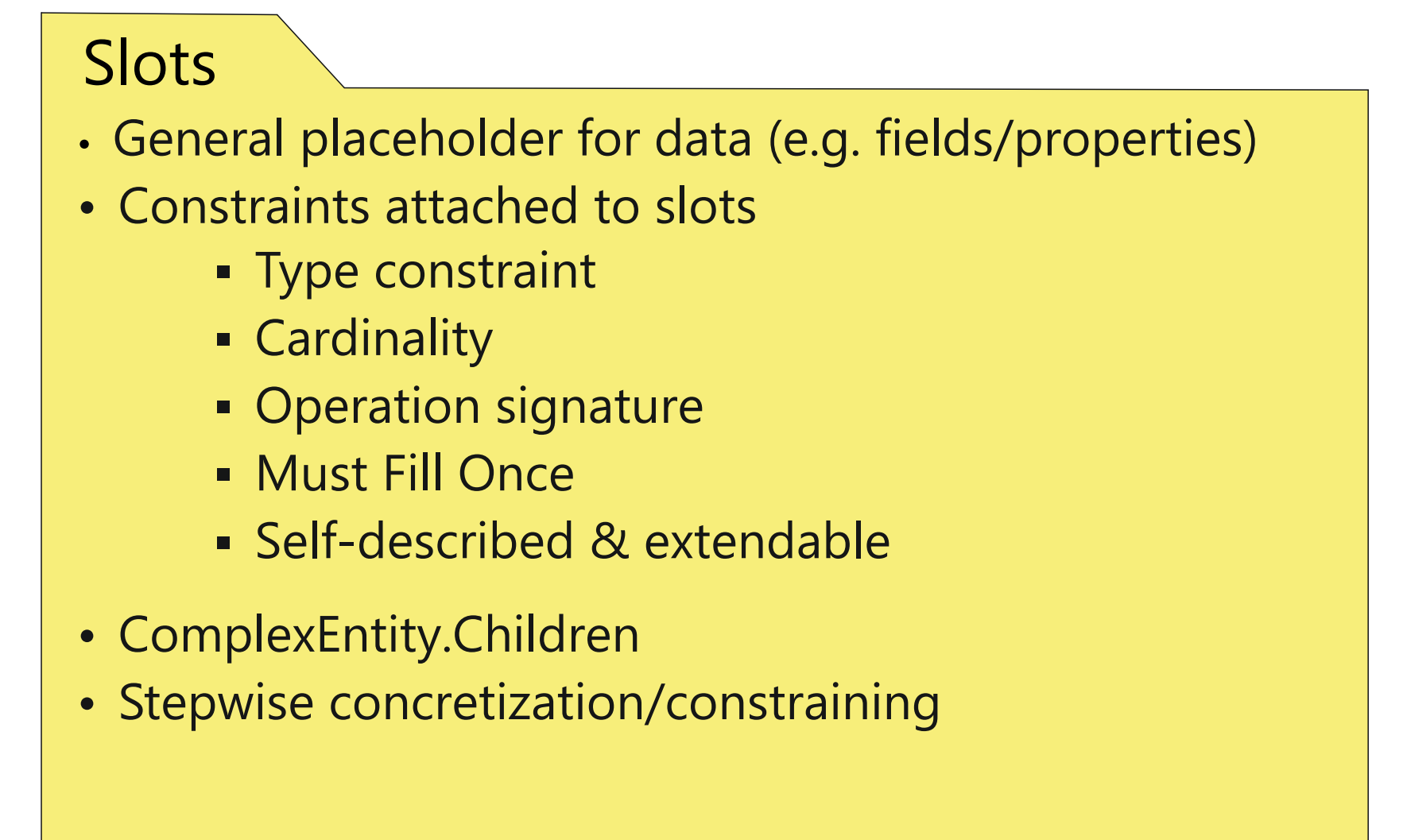
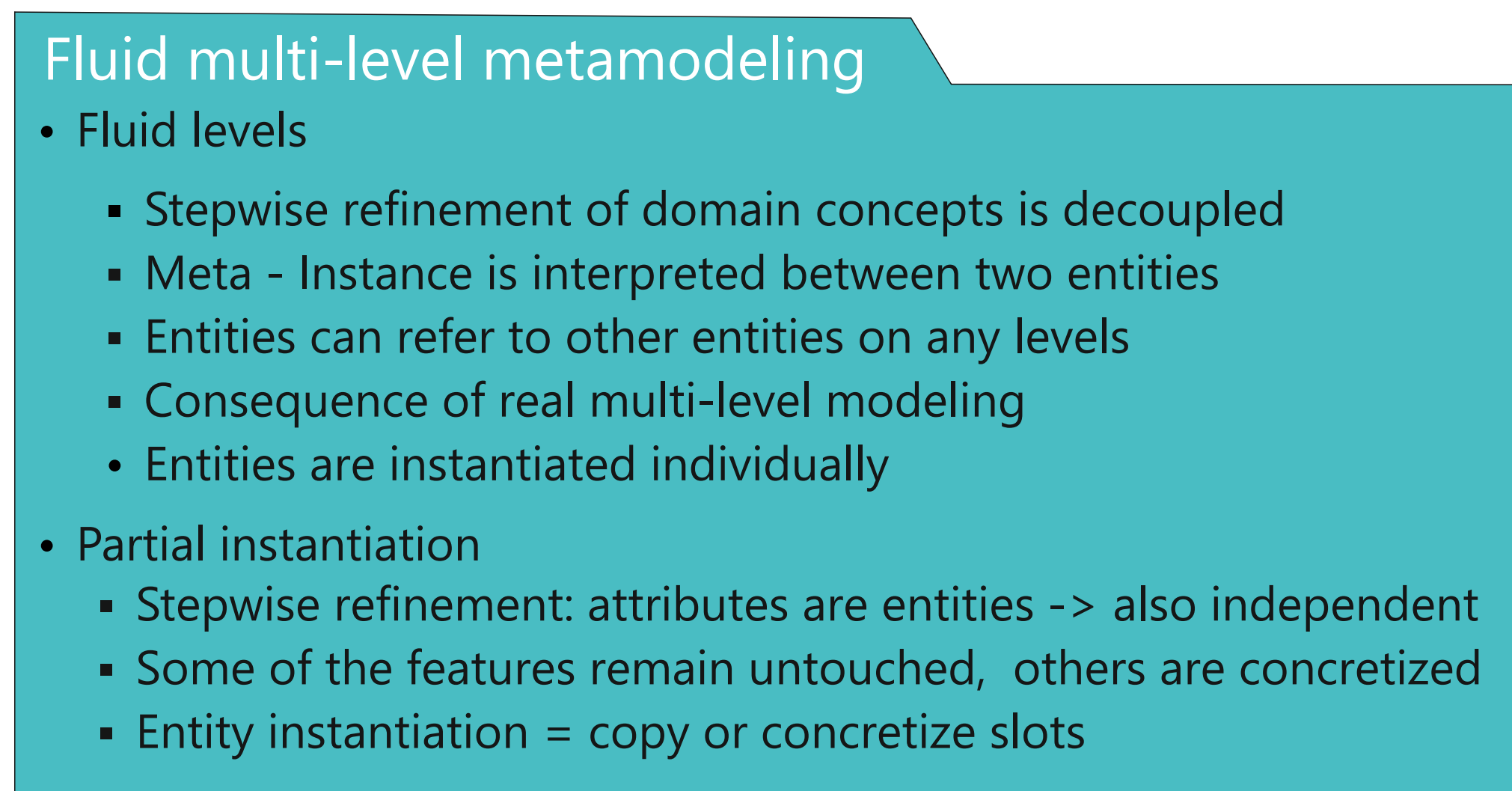
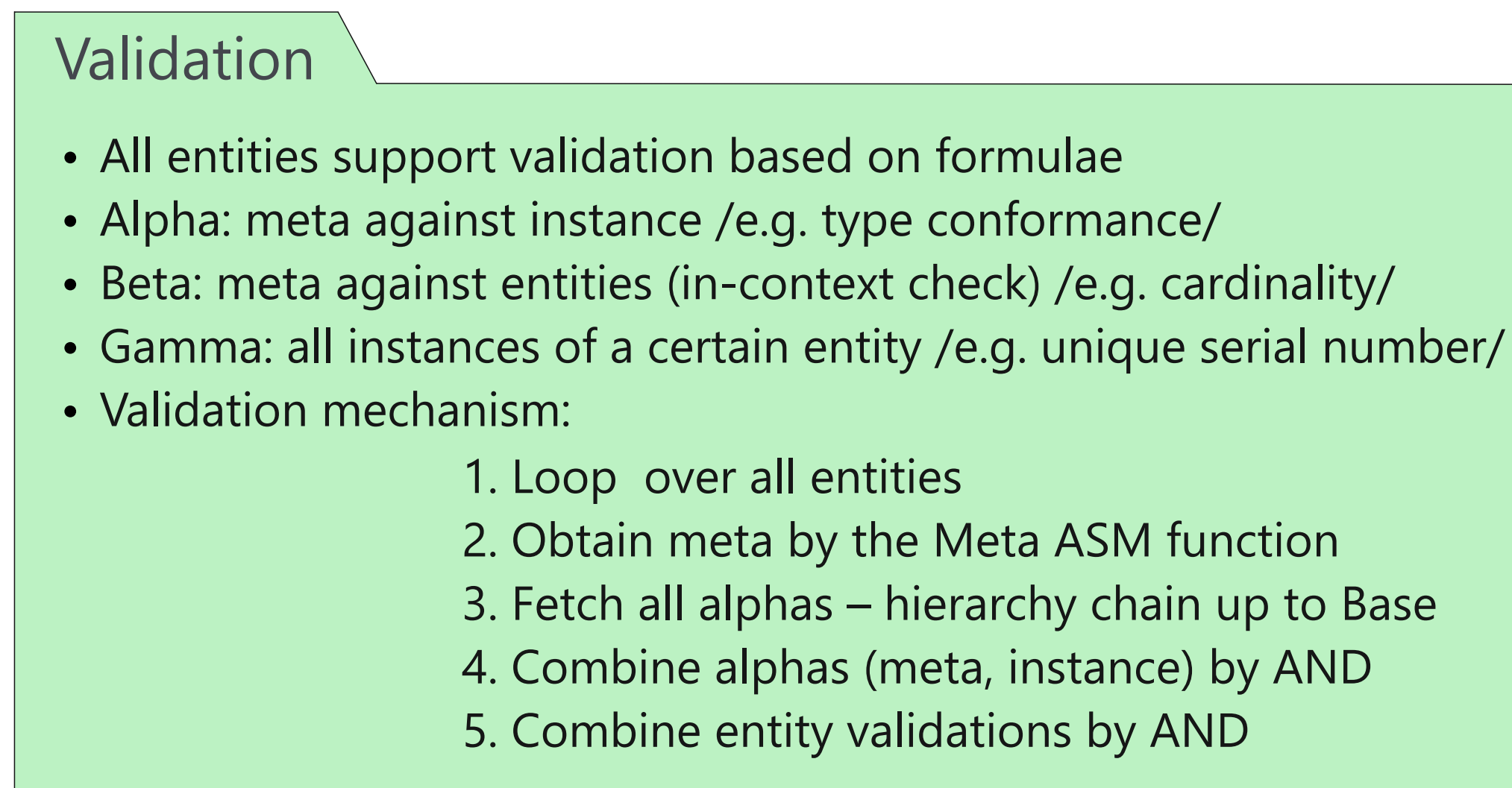
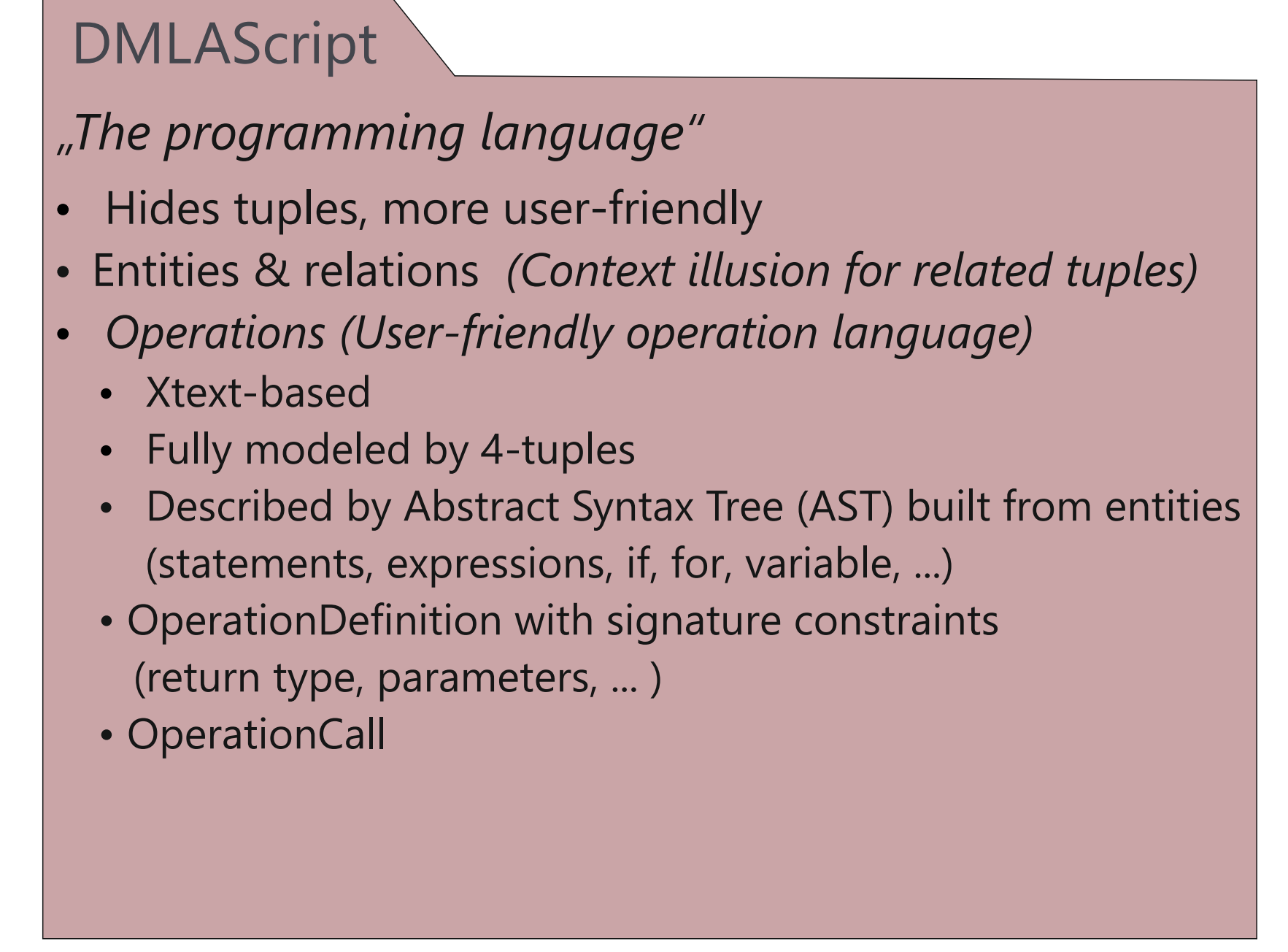
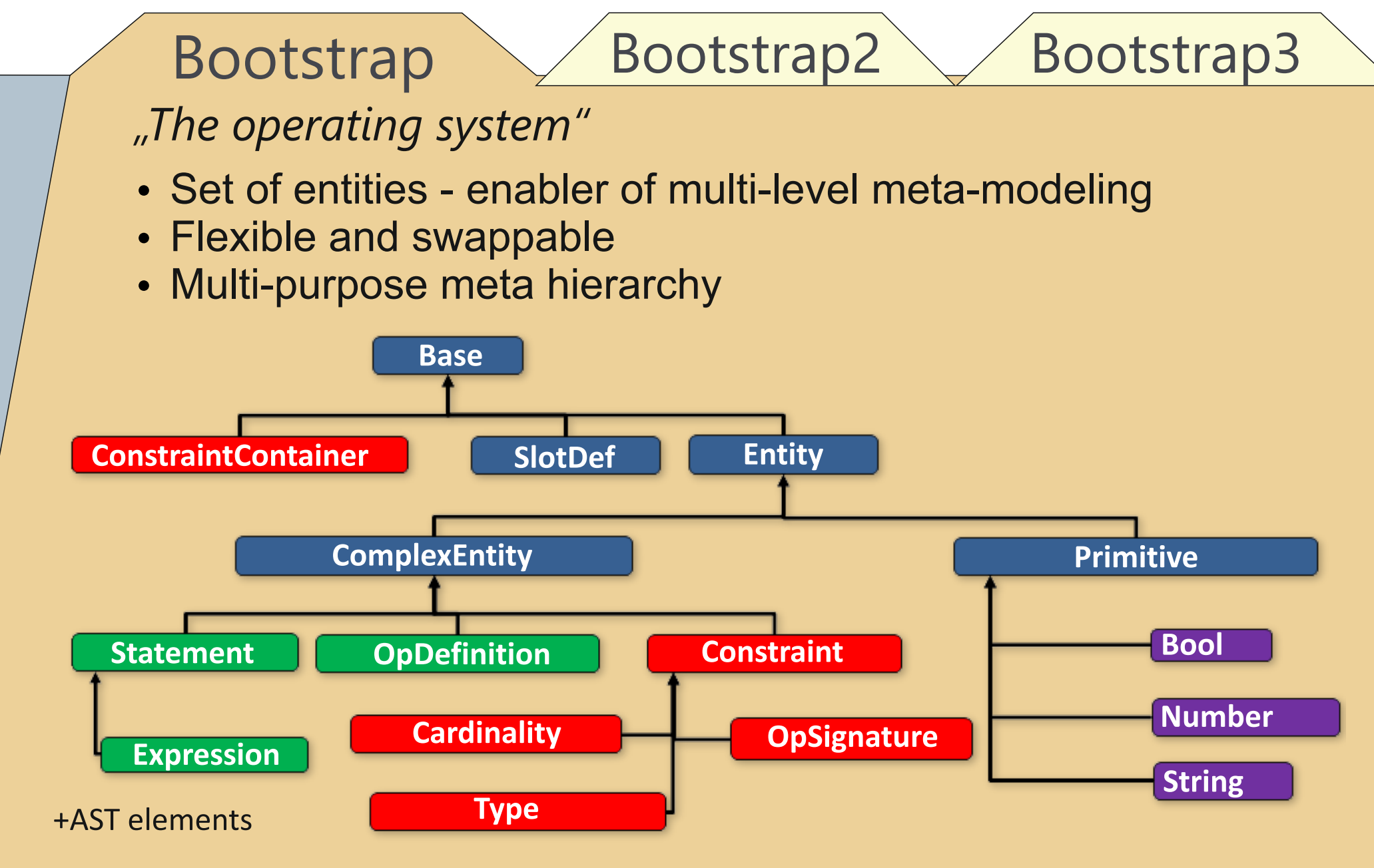
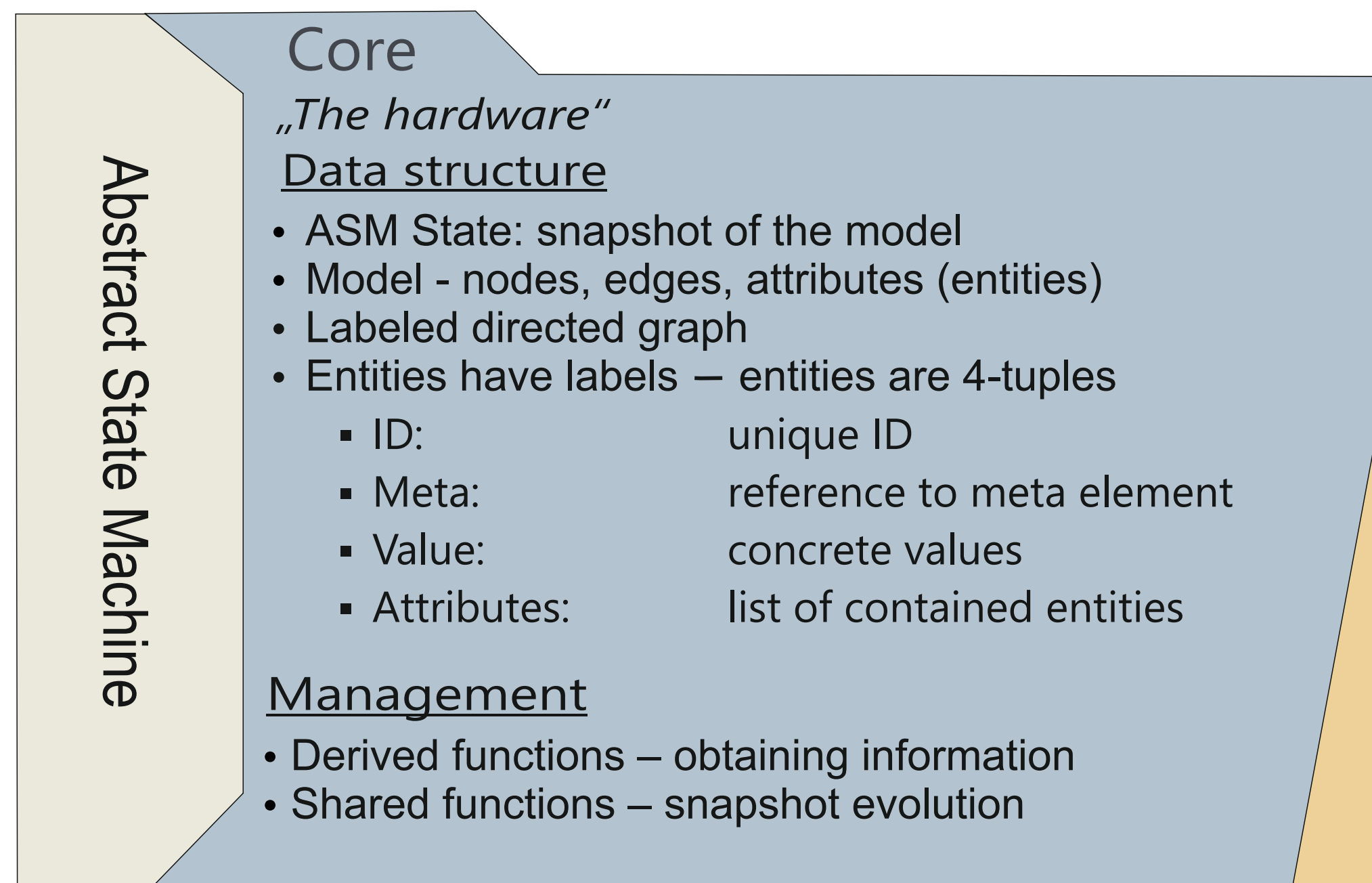


Model XZ362
- Concrete wheel, seat model
- Weight is set

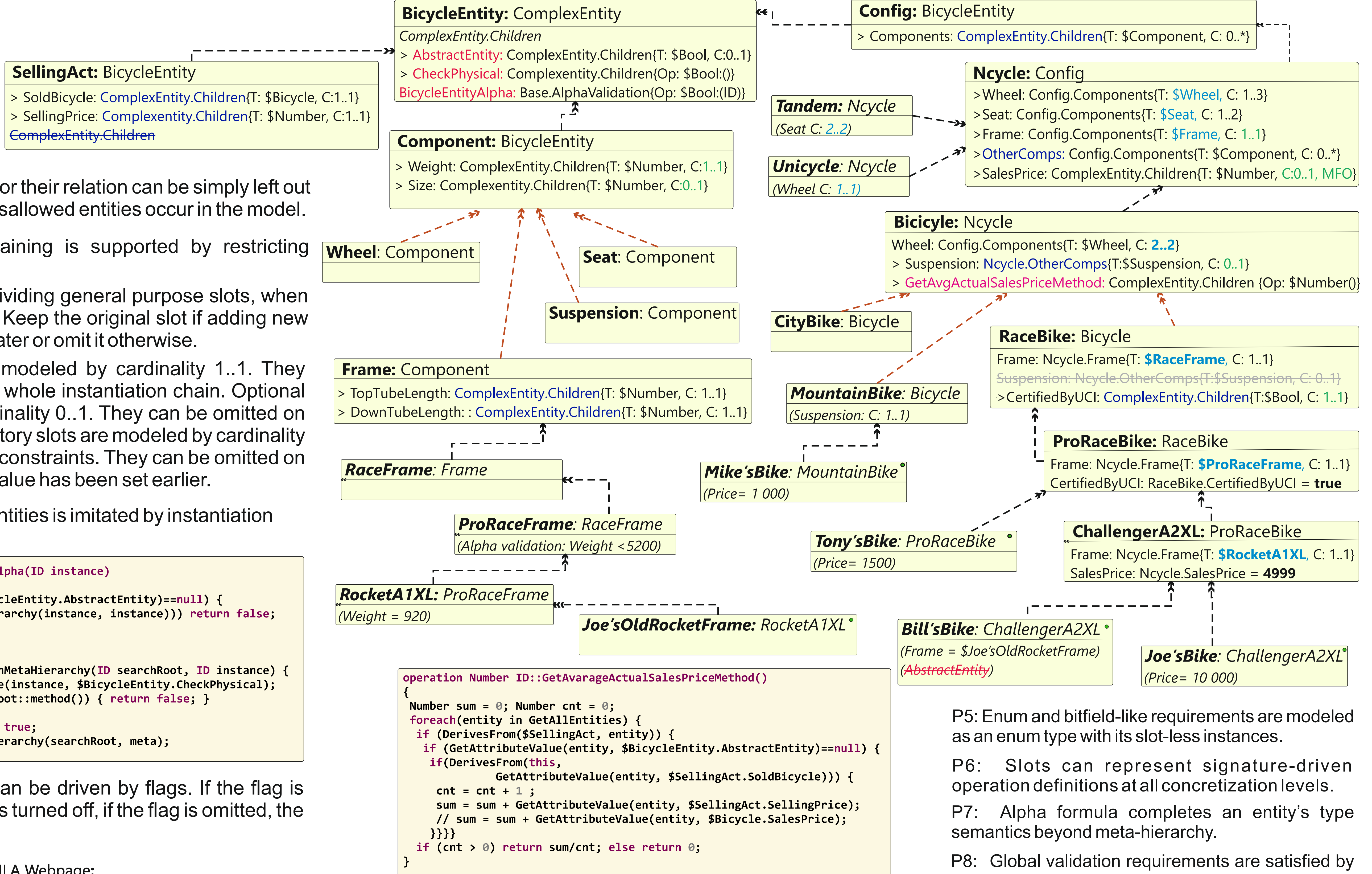
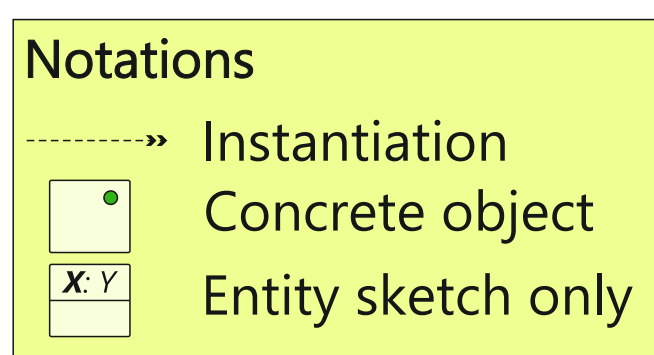


My „Black Thunder“
- Concrete, physical bicycle
- Fully concretized entity

The DMLA approach



Patterns



P0: Prohibition of features or their relation can be simply left out since validation will fail if disallowed entities occur in the model.

P1: Gradual type constraining is supported by restricting constraints on slots.

P2: Create new slots by dividing general purpose slots, when new features are needed. Keep the original slot if adding new features may be required later or omit it otherwise.

P3: Mandatory slots are modeled by cardinality 1..1. They must be kept all along the whole instantiation chain. Optional slots are modeled by cardinality 0..1. They can be omitted on any level. Optional-mandatory slots are modeled by cardinality 0..1 and the MustFillOnce constraints. They can be omitted on any level supposing their value has been set earlier.

P4: Inheritance between entities is imitated by instantiation

```

operation Bool ID::BicycleEntityAlpha(ID instance)
{
  if (GetAttribute(instance, $BicycleEntity.AbstractEntity)==null) {
    if (!CallCheckPhysicalOnMetaHierarchy(instance, instance)) return false;
    return true;
  }
}

operation Bool CallCheckPhysicalOnMetaHierarchy(ID searchRoot, ID instance) {
  Object method = GetAttributeValue(instance, $BicycleEntity.CheckPhysical);
  if (method!=null && !call searchRoot:method()) { return false; }
  ID meta = call $Meta(instance);
  if (meta== $BicycleEntity) return true;
  return CallCheckPhysicalOnMetaHierarchy(searchRoot, meta);
}
  
```

P10: Custom validation can be driven by flags. If the flag is presented, the validation is turned off, if the flag is omitted, the validation is switched on.

```

operation Number ID::GetAverageActualSalesPriceMethod()
{
  Number sum = 0; Number cnt = 0;
  foreach (entity in GetAllEntities) {
    if (DerivesFrom($SellingAct, entity)) {
      if (GetAttributeValue(entity, $BicycleEntity.AbstractEntity)==null) {
        if (DerivesFrom(this,
          GetAttributeValue(entity, $SellingAct.SoldBicycle))) {
          cnt = cnt + 1;
          sum = sum + GetAttributeValue(entity, $SellingAct.SellingPrice);
          // sum = sum + GetAttributeValue(entity, $Bicycle.SalesPrice);
        }
      }
    }
  }
  if (cnt > 0) return sum/cnt; else return 0;
}
  
```

P11: Derived properties are added to entities as operations. In case of summation, the instantiation chain can be used in a layer-transparent fashion.

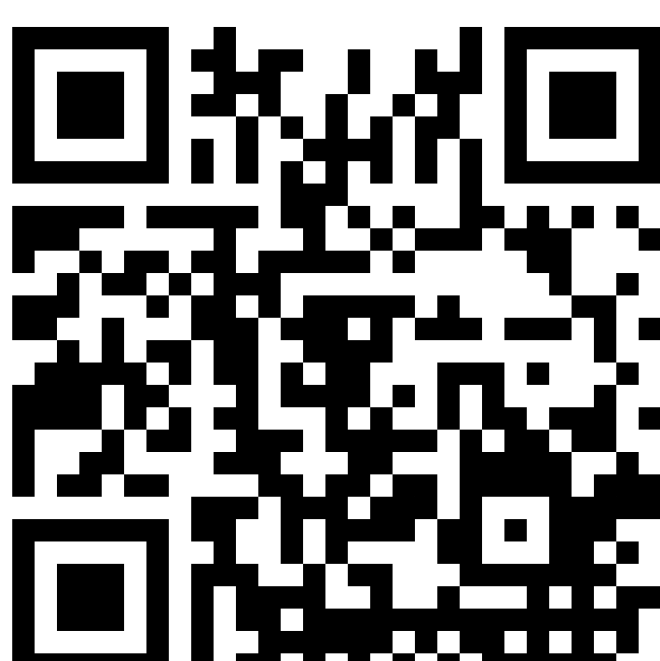
P5: Enum and bitfield-like requirements are modeled as an enum type with its slot-less instances.

P6: Slots can represent signature-driven operation definitions at all concretization levels.

P7: Alpha formula completes an entity's type semantics beyond meta-hierarchy.

P8: Global validation requirements are satisfied by gamma formulas.

P9: Soft validation, i.e., filtering features are supported by operations attached to the entities.



DMLA Webpage:
<http://www.aut.bme.hu/Pages/Research/VMTS/DMLA>

The Bicycle challenge:
<http://www.wi-inf.uni-duisburg-essen.de/MULTI2018>